

Stevie Wilson

SKILLS

Graphic design, comic artist, Pre-press, merchandise design, storyboarding, editing, content creator, film production, art directing, customer service

Software: Creative Suite: Photoshop (10 years), After-Effects, Illustrator, Indesign, Quark, Clip studio, Storyboard pro, HTML, CSS, Trello, Google docs, Microsoft Word/Excel/Powerpoint/Outlook, Cloud storage

EXPERIENCE

Freelance – *Comic art, Production*

June 2011 – PRESENT

- Production clients: MTVfilms, Youtube awards/VICE & Trevor Moore
- Comic artist/writer in anthologies for Ninth Art Press, Dirty Diamonds, Geeks OUT, Otakorp, ComicMix. Independently published over 15 zines, organized and edited 3 comic anthologies.
- Produced Serialized webcomic series for Girlamatic, a webcomic subscription site

Pocket Comics, LA – *associate Art Director*

June 2021–September 2021

- Responsible for art directing scrolling webcomic series, sourcing & interviewing comic talent.
- Coordinating with producer and artists to meet deadlines.
- Creating pitch packages, storyboarding comic layouts, providing feedback to artists.

SWINKU SWAG, NY/LA – *Designer/illustrator*

June 2017–present

Successful independent merchandise designer, creating a line of unique designs for patches, pins, and stickers for webstore and popup events.

- working with product manufacturers and quality control of merchandise,
- product design, packaging design, and branding

BanterGirl productions, NY/LA – *designer, artist coordinator*

December 2014–2019

- Designed company logo and branding, created whiteboard animations for fundraising campaigns, make live paintings of event performers every show
- Helped coordinate and book artists to exhibit at bi-monthly LA and NYC performances of the Secret Society of the Sisterhood

EDUCATION

The School of Visual Arts, NY – Sept 2008– June 2011 BFA comic illustration